

the particular application and design constraints imposed on the overall system. Skilled artisans may implement the described functionality in varying ways for each particular application, but such implementation decisions should not be interpreted as causing a departure from the scope of the present disclosure.

[0289] The steps of a method or algorithm described in connection with the embodiments disclosed herein may be embodied directly in hardware, in a software module executed by a processor, or in a combination of the two. A software module may reside in a tangible storage medium such as a random access memory (RAM), flash memory, read-only memory (ROM), programmable read-only memory (PROM), erasable programmable read-only memory (EPROM), electrically erasable programmable read-only memory (EEPROM), registers, hard disk, a removable disk, a compact disc read-only memory (CD-ROM), or any other form of tangible storage medium known in the art. An exemplary storage medium is coupled to the processor such that the processor can read information from, and write information to, the storage medium. In the alternative, the storage medium may be integral to the processor. The processor and the storage medium may reside in an application-specific integrated circuit (ASIC). The ASIC may reside in a computing device or a user terminal. In the alternative, the processor and the storage medium may reside as discrete components in a computing device or user terminal.

[0290] The previous description of the disclosed embodiments is provided to enable any person skilled in the art to make or use the disclosed embodiments. Various modifications to these embodiments will be readily apparent to those skilled in the art, and the principles defined herein may be applied to other embodiments without departing from the scope of the disclosure. Thus, the present disclosure is not intended to be limited to the embodiments shown herein but is to be accorded the widest scope possible consistent with the principles and novel features as defined by the following claims.

1. A method for displaying an image, the method comprising:

receiving a user input to move an application icon at a first display surface of an electronic device, the electronic device further including a second display surface that is separated from the first display surface by a gap;
determining that the application icon is to be moved beyond an edge of the first display surface into the gap based on the user input;
launching an application associated with the application icon in response to the application icon being moved beyond the edge of the first display; and
displaying at least a portion of a user interface for the application associated with the application icon at the second display surface.

2. The method of claim 1, wherein the user input includes a drag operation of the application icon at a touch screen at the first display surface.

3. A method for displaying an image, the method comprising:

displaying a plurality of application icons at a first display surface of an electronic device and displaying an application interface window for an application at a second display surface of the electronic device, wherein the first display surface is separated from the second display surface by a gap;

receiving a user input to move at least a portion of the application interface window at the second display surface;

determining that the at least a portion of the application interface window is to be moved beyond an edge of the second display surface into the gap based on the user input; and

closing the application interface window in response to at least the portion of the application interface window being moved beyond the edge of the second display surface.

4. The method of claim 3, further comprising displaying an application icon associated with the application at the first display surface in response to the portion of the application interface window being moved beyond the edge of the second display surface.

5. The method of claim 3, further comprising closing the application in response to the portion of the application interface window being moved beyond the edge of the second display surface.

6. The method of claim 3, wherein the user input includes a drag operation of at least a portion of the application interface window at a touch screen at the second display surface.

7. An electronic device comprising:

a first panel having a first display surface to display a graphical user interface element associated with an application;

a second panel having a second display surface, wherein the first display surface is separated from the second display surface by a gap; and

a processor configured to execute program code including a graphical user interface, wherein the processor is configured to launch or close the application in response to user input causing a movement of the graphical user interface element in relation to the gap.

8. The electronic device of claim 7, wherein the user input includes a drag operation of the graphical user interface element.

9. The electronic device of claim 7, wherein the graphical user interface element includes at least one of an application icon and an application interface window.

10. The electronic device of claim 7, wherein the graphical user interface element is an application interface window and the processor is further configured to execute the program code to initiate closing the application in response to the user input.

11. The electronic device of claim 7, wherein the graphical user interface element is an application icon and the processor is further configured to execute the program code to initiate launching the application in response to the user input.

12. The electronic device of claim 7, wherein the movement includes a movement of the graphical user interface element to a position proximate the gap.

13. The electronic device of claim 7, wherein the movement includes a movement of the graphical user interface element in a direction towards the gap.

14. The electronic device of claim 7, wherein the processor is further configured to display an application icon associated with the application at the first display surface in response to the movement of the graphical user interface element beyond an edge of the second display surface.

15. The electronic device of claim 7, wherein the processor is further configured to close the application in response to the